

# General Tips

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Axis & Allies privates, NOC's and Officers.

Hay, it's good to be on top. Just a lot of luck and good timing, but while I'm here I just wanted to pass a few thoughts down to the newbies and want-a-bees.

Tips to Win:

1. Bid to win. I consider it an advantage to open the bid. You get the first crack at a good bid; I like 15, but will go 14 to stop my opponent from getting the Axis with 15 points to spend. Hope you can keep a secrete. =0)
2. Placement of Axis Units. This is the most critical point of wining the bid. There are lots of good strategies, play with a few options, to keep your opponents off guard. Germany Offensive & Japan Offensive, Germany Defense & Japan Offensive, and many many more... I think that Japan can do with 1 or two units to ensure that the Russians and British don't stomp on them in the first round but even without the units it's a crap shot for either to try it. (Russia Vs Manchuria & Britain Vs Kaw-ever-the-heck-it-is). I don't like to waste units in Africa because the territory values are so low, but one grunt should do the job if you feel like it's worth it.
3. Don't give up. Even if you get a lot of bad rolls, it isn't over until the defeat is posted on your screen. Many of my victories have come after a bad start. Just deal with it and hope that your opponent gets the bad rolls on the critical battles to come.
4. The Axis must be hard as steel and move fast. Don't wait or you will be crushed under the allies production, move on Russia as fast and furious as possible. If the allies reinforce Moscow move to Africa and to Brazil and even the U.S. you can get enough points to win without Moscow.
5. Don't let Japan trade tanks for Inf. Japan often ends up producing noting but tanks on factories in Asia. This is a good thing but be sure to mix in a few grunts to soak-off losses, after a few turns of tit-for-tat in Russia you will run out of steam and die.
6. Be very very careful with Germany. I find Germany on the defense more than any other country. But if you can hold on to Europe you're doing ok. Let Japan be the Hammer. If you find yourself going on the defense buy grunts and then buy more grunts. =0) Chances are that if you lose Germany you will lose the game. Don't hold E. Europe and or S. Europe to end up losing Germany.
7. Never Never Never trade Air loses for grunts. I have seen a number of opponents trade an Air loss for an Infantry just to clam a territory, unless it's the country's capital it's just not worth it. As with all things there are exceptions but they better be dang good ones. =0)
8. Soak-off Soak-off Soak-off. Use your subs, grunts, and transports to save more valuable units or to prevent your opponent from crushing a stack that could be reached otherwise. Be kind to Ken (Me) Muhahahahahahahahahahaha... It's just a thought but what could it hurt.

Tips to playing:

1. Be sure to save on every non-combat phase. Even on opponent's turn. Especially if you had a good round of combat =0).
2. Don't click to fast on Production screens or end of turn screens both seams to be capable of locking up the game.
3. If you lock up and can save the game and exit. This will allow your opponent to exit gracefully and you can meet back in the lobby.

4. Be kind and considerate to your opponent, yes even if he/she is kicking your @\$#%. Bad dice, bad Karma and bad decisions are NOT the fault of your opponent.
5. Mark your buddies. You can develop a lot of good friends out here. If you mark them, say hi when you come in or they come in... Make it a better place for all of us.
6. Always let Ken Win Muhahahahahahahahahahaha... What could it hurt =0).

Tips to gain Rank:

1. Always play for a match point. Never ever play a match where you risk losing a game and not getting a match point in return.
2. Look for the big guns, Mr. 4 star is the best because you can rack up 3 match points if you win (Not to mention keeping him off my back =0). If you can, get the GOA a field promotion can't hurt.
3. Don't gun for anyone till your ready. Don't be afraid to play them but play them for fun or under a 2nd screen name. You can learn a lot from these guys/gals. Learn the opening moves, learn the tricks, and watch their strategy.
4. Don't quit when you're losing. Play on to learn how to finish an opponent.
5. Play in the Tourneys, there the very best place to gain Match points.
6. Hate to say it but there comes a time, When you're on the Top, it just doesn't pay to play. If your rank is so high that you have to win 8 or 9 games for every one you lose your not likely to keep it up. (There is luck involved). Build up your rank and then when you have gotten to the top of your game, save it for the tourneys or move over for someone else. There is always that other screen name you have been dyeing to try =0).

Well guys and gals it's been real, it's been fun, it's been a bitch, it's been crazy.

Love Ya Baby, see ya on the battle fields.

Ken

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General of the Army

Spring 1942